

**REMARKS / ARGUMENTS**

This Amendment is responsive to the Office Action mailed May 17, 2004. Applicant affirms the election with traverse of claims 1-18 and 31, Invention I, of the restriction requirement detailed in the Office Action.

Claims 1, 2, 5-8, and 12-16 remain pending in the present application.

Claim 1 is the only remaining independent claim. Claim 1 includes limitations not disclosed by, nor made obvious in view of, the prior art. For example, claim 1 recites a data source for transferring “a stored plurality of predefined control commands derived from a script created by a human author”. Nowhere in the references is mentioned such a set of control commands. Although Allport at Fig. 3, element 210, shows a “computer readable media” as mentioned at paragraph 15 of the Office Action, there is no disclosure of what is in the media.

Additional limitations of claim one include specific types of commands including rendering a “character” and “object”; and “animating the character to perform an action with the object”. None of these types of commands are shown in any of the relied-upon references Allport, Berner, Maeng or Webber. Nor are such commands used in the types of video games that are referred to in the Office Action. In such games a first user’s viewpoint is either controlled by the first user at a first computer, a different user at a different computer, or by a rendering engine executing at the first computer. This corresponds, respectively to the “first person,” “second person” or “third person” shots referred to in the Office Action.

Applicant respectfully requests that a timely Notice of Allowance be issued in this case. If the Examiner believes a telephone conference would expedite prosecution of this application, please telephone the undersigned at 415-279-5098.

Respectfully submitted,

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Date

  
Charles J. Kulas  
Reg. No. 35,809  
Tel: 415-279-5098